

**FALL 2024**

**Thursday, June 20 & Friday, June 21 – Mandatory Mask Fit Clinic**

**Monday, July 1:** Financial Aid Disbursements for the term begin

Monday, July 8 – Sunday, July 21: Rotation 1A

**Tuesday, July 2:** Student Refunds for the term begin

**Thursday, July 18:** Students billed FALL Tuition & Fees

Monday, July 22 – Sunday, August 4: Rotation 1B

Monday, August 5 – Sunday, August 18: Rotation 2A

**Monday, August 12: FALL Tuition & Fees due**

Monday, August 19 – Sunday, September 1: Rotation 2B

Monday, September 2 – Sunday, September 15: Rotation 3A

Monday, September 2: **Labor Day**

Monday, September 16 – Sunday, September 29: Rotation 3B

Monday, September 30 – Sunday, October 13: Rotation 4A

Monday, October 14 – Sunday, October 27: Rotation 4B

Monday, October 28 – Sunday, November 10: Rotation 5A

**Wednesday, November 6 – Influenza Vaccine Clinic**

Monday, November 11 – Sunday, November 24: Rotation 5B

Monday, November 25 – Sunday, December 8: Rotation 6A

Monday, December 9 – Sunday, December 22: Rotation 6B

**Wednesday, December 18:** Students billed SPRING Tuition & Fees

**Monday, December 23 – Sunday, January 5 - Winter Break**

**SPRING 2025**

Monday, January 6 – Sunday, January 19: Rotation 7A

**Thursday, January 2:** Financial Aid Disbursements for the term begin

**Monday, January 6:** Student Refunds for the term begin

**Friday, January 10: SPRING Tuition & Fees due**

Monday, January 20 – Sunday, February 2: Rotation 7B

Monday, January 20: **Martin Luther King Day**

Monday, February 3 – Sunday, February 16: Rotation 8A

Monday, February 17 – Sunday, March 2: Rotation 8B

Monday, March 3 – Sunday, March 16: Rotation 9A

Monday, March 17 – Sunday, March 30: Transition to Residency I

**Friday, March 21 – Match Day**

**Friday, March 28 – Class of 2025 Research Symposium**

Monday, March 31 – Sunday, April 13: Rotation 10A

Monday, April 14 – Sunday, April 27: Rotation 10B

Monday, April 28 – Thursday, May 8: Transition to Residency II

**Saturday, May 10, 2025 – Graduation**

**Breakdown of Year 4**

Year 4 encompasses 2-week and 4-week rotations

**33 ½ (Minimum) – 41 ½ (Maximum) total weeks for instruction:**

15 ½ weeks for Requirements;

**Year 4 Requirements (15 ½ weeks total)**

Emergency Medicine Clerkship- 4 weeks

ICU Selective- 2 weeks

Medical Subspecialty Selective – 2 weeks

Research- 2 weeks

Surgical Subspecialty Selective - 2 weeks

Transition to Residency I- 2 weeks

Transition to Residency II- 1 ½ weeks

**Year 4 Electives**

Minimum 18 weeks, Maximum 26 weeks: (2- or 4-week rotations)

**11 weeks of vacation including:**

8 weeks of vacation during which interviews should be scheduled

*(this vacation time is to be determined by the individual student's schedule)*

3 scheduled weeks of official VTCSOM breaks

**HOLIDAYS:** The administrative offices of the Virginia Tech Carilion School of Medicine observe the holidays listed on this calendar and classes are not held for first- and second-year students. Observation of all holidays by third- and fourth-year students is determined by the hospitals and clinics and is contingent upon the student's clinical responsibilities.

**IMPORTANT GRADE DEADLINES FOR ELECTIVE/CLERKSHIP DIRECTORS – Grades are due to the Registrar's Office by the deadlines:**

Monday, August 5 – 1A; August 19 – 1B

Monday, September 2 – 2A; September 16 – 2B

Monday, September 30 – 3A; October 14 – 3B

Monday, October 28 – 4A; November 11 – 4B

Monday, November 25 – 5A; December 9 – 5B

Friday, December 20 – 6A; Monday, January 6 – 6B

Monday, February 3 – 7A; February 17 – 7B

Monday, March 3 – 8A; March 17 – 8B

Monday, March 31 – 9A; April 14 – Transition to Residency I

Monday, April 28 – 10A; Friday, May 9 – 10B\*\*\*

Friday, May 9 – Transition to Residency II

This schedule is subject to change\*\*\*Please note the dates and times for holidays\*\*\*Travel should be planned accordingly as exceptions for exams will not be approved\*\*\*You must come in for pre-rounding and rounding. Check with your elective director for the time.